#### **Control Systems**

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#### Pointer review

- Variable: uint8\_t var = 8;
- Pointer: uint8\_t \*ptr;
- Address-of: ptr = &var;
- Dereference: printf("Var is: %d\n", \*ptr);
- Dereference and change: \*ptr++;

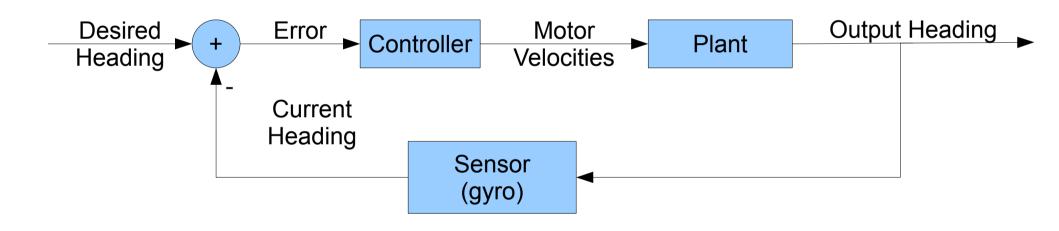
#### One way to drive forwards...

```
int usetup() { //set up our robot
 gyro init(11, 1400000, 1000); //start the gyroscope
  return 0;
}
int umain() { //main program
 while (1) { //do this over and over
   float deg = gyro get degrees();//what angle are we facing?
   if (deg < 0) {
     motor set vel(0,40); //turn left if we are to the right
     motor set vel(1,90);
   } else {
     motor set vel(0,90); //turn right if we are to the left
     motor set vel(1,40);
 return 0;
```

### We can do better than that

- With binary feedback:
  - Oversteering
  - Jerky
  - Not how you would drive a car
- What if we adjust based on amount of error?
  - Larger error  $\rightarrow$  larger adjustment
  - Proportional Control!

#### **Proportional Control**



## **Proportional Control**

- Let's write a proportional controller!
- Demo!

#### Some notes about the gyro

- gyro\_get\_degrees() gives absolute heading with reference to starting position
- i.e. if you rotate CCW twice, gyro\_get\_degrees() returns 720
- Probably want helper function to calculate heading error better
  - e.g. take heading mod 360
  - e.g. error should never be > 180 or < -180
- Calibrate it before using!

### **Problems with Proportional Control**

- Bias never reach desired value
- Oscillations

## **PID Control**

- Proportional
  - Handles majority of correction
- Integral
  - Adjusts output based on magnitude and duration of error
  - Can reduce bias
- Derivative
  - Adjusts output based on rate of change of error
  - Slows down controller output changes (damping)
  - Can reduce amount of overshooting

# **Tuning PID Controller**

- More complicated than proportional: 3 parameters
- See

http://en.wikipedia.org/wiki/PID\_controller#Loop \_tuning for several tuning methods

### Some ideas for driving

- Consider using multiple controllers
  - Heading controller (rotational velocity)
  - Distance controller (forward velocity)
- Update the desired heading as you drive
  - This will be covered tomorrow
- Can robot drive backwards? → maximum heading error is 90 degrees